



Amazing
Playability!!
A brilliant
stuntman
simulation.

Featuring fantastic
desert car chases -
Power speed-boat
racing - Frantic
forest rallying and
turbo boost Grand
Canyon jumping!!
These are just a few
of the amazing
stunts included!



015026 020579

ACTUAL
SPECTRUM
SCREEN SHOTS

2057



Music by
David
Whitaker

SPECTRUM
48K/128K

STUNT MAN

Super

Super
STUNT
MAN

SPECTRUM
48K/128K



NEW
RELEASE



By Peter
Williamson

Graphics
by
James Wilson

As SUPER STUNTMAN, you must
fight your way through fires,
explosions, cannonballs and more to
complete each scene. All the while,
the bad guys try to barge you into the
blazing fires.

Each scene presents a different
challenge...

Scene 1) Deadly CAR CHASE
through the boulder strewn desert.

Scene 2) Ultra-fast POWER BOAT
race.

Scene 3) Weave your way through
the trees of a forest at break-neck
speed.

Scene 4) Use turbo-boost to jump
the GRAND CANYON... or face a
grizzly death on the rocks below.

Scene 5) Battle it out with the violent
street gangs at midnight on the
streets of New York.

Scene 6) Steer your boat through the
rapids in the rough white water
chase.

Scene 7) The GRAND
FINALE

JOYSTICK
OR
KEYBOARD!

LOADING (128K USERS SELECT 48K BASIC)
LOAD "ENTER"

Graphics
by
James Wilson

NOT TO BE MISSED
Here is what the reviewers said about some of our other
games available for the SPECTRUM...

BMX SIMULATOR

is in a class of its
own, with
compulsive
gameplay, a great
sound track and
smart, shaded
graphics. - C&VG

PRO SNOOKER SIM

PPSS is, quite frankly,
superb! - Computer
Sports and Video Games

DIZZY

To keep you
coming back for
more... ACE
Magazine.

STAR RUNNER

Overall a good little
game and very
addictive...
VALUE 8 -
Computer Trade
Weekly

SUPER G MAN

Fast, furious,
colourful... it can't
tail! - Popular
Computing Weekly

**SUPER ROBIN
HOOD**

Yet another superbly
presented
Codemasters game
- CRASH Magazine



CONTROLS

Left
Right
Accelerate
Brake
Fire
Quit
Pause

O
P
Q
A
M
1 or EDIT
2

If you hit the red fires, or if a cannonball hits you, you will crash. On each scene you can crash twice, and get a bonus each time for showing amazing action. But if you crash a third time you are dead and the game is over.

Hitting the rocks does not harm you. When you hit other cars/boats you gain extra points for showing more action.



Controles

Izquierda
Derecha
Acelerar
Freno
Tiro
Salir
Pausa

O
P
Q
A
M
1 o EDIT
2

Si da en los fuegos rojos o le alcanza una bala de cañon, usted se estrellará. En cada escena podrá chocar dos veces, y recibirá una recompensa cada vez por realizar una hazaña asombrosa. Pero si choca por tercera vez pierde la vida y termina el juego.

Chocar contra las rocas no le hace daño. Cuando choque contra otros coches/barcos ganará puntos adicionales por ejecutar más acciones.



Commandes

Gauche
Droite
Accélération
Frein
Tir
Abandon
Pause

O
P
Q
A
M
1 ou EDIT
2

Si vous vous heurtez à des flammes rouges ou si un boulet de canon vous heurte, vous serez accidenté. Pour chaque scène vous pourrez être accidenté deux fois et obtenir un bonus chaque fois pour avoir accompli un acte spectaculaire. Mais si vous êtes accidenté trois fois, vous serez mort et le jeu sera terminé.

Heurter les rochers ne vous blesse pas. Lorsque vous heurtez d'autres voitures/bateaux vous gagnez des points supplémentaires pour vos actes spectaculaires répétés.



Steuerung

links
rechts
beschleunigen
bremsen
Feuer
verlassen (quit)
Pause

O
P
Q
A
M
1 oder EDIT
2

Wenn Sie die roten Feuer treffen, oder wenn Sie von einer Kanonenkugel getroffen werden, bauen Sie einen Crash. Dies darf Ihnen jedoch nur zweimal in jedem Bild passieren. Sie bekommen jedes mal einen Bonus, wenn Sie wirklich aufregend Aktion darbieten. Sollten Ihnen aber auch der dritte Versuch mißlingen, werden Sie leider nicht mehr in Lage sein, es noch einmal zu versuchen.

Wenn Sie die Felsen berühren passiert Ihnen nichts; und wenn andere Autos oder Boote rammen, bringt Ihnen das mehr Punkte. Sie noch mehr Aktion zeigen.

These are other Codemasters games available for the SPECTRUM

SIMULATORS

BMX Simulator
Pro Snooker Simulator
ATV Simulator
Pro Ski Simulator
Fruit Machine Simulator
Grand Prix Simulator

CARTOON ADVENTURE

Dizzy

PLATFORM/ ACTION

Phantomas
Vampire
Brainache
Ghost Hunters
Super Robin
Hood

ARCADE ACTION

Terra Cognita
White Heat
Transmuter
Super G Man
Mission Jupiter
Star Runner
Super Stuntman
3D Starfighter

ADVENTURE

Necris Dome

YOU COULD WRITE FOR CODEMASTERS

Codemasters excellence is a result of utilizing the best games programmers there are. The best programmers deserve the best rewards. If you are good enough to program for us then write to David Darling now, you won't regret it.

Code Masters, P.O. Box 200,
Banbury, Oxon OX16 7GA



Programming — Peter Williamson
Concept — David Darling
Graphics — James Wilson
Cover Design — Nigel Fletcher
Illustration — Gavin
Music — David Whittaker
Produced — Mark Baldock
Directed — Jim Darling



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